

Play Dominoes - match exposed ends (and sides of doubles) with cards from one's hand or draw a card when no match can be made. Players start with 4 cards each, the first player using all the cards in their hand wins that round.

Start with the double blank in the center of the table. (Increase successive rounds to double 'log' then double 'insulin' etc.)

I have used diabetes care necessities instead of dots to help children become familiar with the words.

Thus: a diabetes log for 1 dot;
insulin bottles for 2; calculators for 3;
glucose monitors for 4; non-alcoholic wipes for 5;
and ketone sticks for 6 dots.

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